

Legends of the Colosseum

Mvt. III

ryan keebaugh

Score

♩ = 168

The score is written for a full orchestra and woodwind section. It consists of 18 staves, each representing a different instrument. The instruments are: Piccolo, Flute, Clarinet in B♭ 1, Clarinet in B♭ 2, Bass Clarinet, Alto Sax., Tenor Sax., Baritone Sax., Trumpet in B♭ 1, Trumpet in B♭ 2, Mellophone, Trombone, Baritone (B.C.) 1, Baritone (B.C.) 2, and Tuba. The music is in 4/4 time with a tempo of 168 beats per minute. The key signature has one sharp (F#). The score includes various dynamics such as *f* (forte), *mf* (mezzo-forte), and *p* (piano). The woodwinds and brasses play a rhythmic pattern of eighth and sixteenth notes, while the strings (not shown) provide a steady accompaniment. The Piccolo part is marked with *mf* and features a melodic line. The Flute part is marked with *f* and features a melodic line. The Clarinet in B♭ 1 and 2 parts are marked with *f* and feature a melodic line. The Bass Clarinet part is marked with *f* and features a melodic line. The Alto Sax. part is marked with *f* and features a melodic line. The Tenor Sax. part is marked with *f* and features a melodic line. The Baritone Sax. part is marked with *f* and features a melodic line. The Trumpet in B♭ 1 and 2 parts are marked with *f* and feature a melodic line. The Mellophone part is marked with *f* and features a melodic line. The Trombone part is marked with *f* and features a melodic line. The Baritone (B.C.) 1 and 2 parts are marked with *f* and feature a melodic line. The Tuba part is marked with *f* and features a melodic line.

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Mvt. III - Percussion Score

Ryan Keebaugh
Percussion by Luke Aylsworth

$\text{♩} = 168$

Glock
mf Chimes

Xylophone
mf

Vibraphone 1
mf

Vibraphone 2
mf

Marimba 1
mf *mp* *mf* *f*

Marimba 2
mf *mp* *mf* *f*

Synth
f

Timpani
mf Shaker *f* Crash Cym. *mf* Splash Cym. *f* Field Drum

Percussion 1
mf Wind Chimes *f* Chiu Cym. *mf* Z bell *f* Marching Machine

Percussion 2
mf Bass Drum *f*

Percussion 3
mf *f* *mf* *f*

Snare
mp Rims *f* Edge *mp* Edge *f* 1/2 Way *mp* Center

Tenors
mp *f* *p* *mp* *f* *mp*

Bases
mp *f* *p* *mp* *f* *mp*

Cymbals
f *p* *f* *mp*